

BASEMAP CREATED FROM AERIAL PHOTOGRAPHY AND HAND-WHEEL FIELD-MEASUREMENTS, NO ENGINEER'S SURVEY OR BUILDING PLANS MADE AVAILABLE AT TIME OF DESIGN CONSULTATION

## A ENTRY/SITE PREP

- EXISTING VINE ARCH TO REMAIN
- ADD BENCH AND CONTAINER PLANTING (picture 1)
- REMOVE PEA GRAVEL FROM PLAY SPACE, RELOCATE TO FRONT GARDEN AND, IF NEEDED, IN FRONT OF STORAGE BUILDING
- REMOVE ALL EDGING OTHER THAN WHEEL TOY TRACK AND DG WALKWAY
- STENCIL/STAIN EXISTING CONCRETE WITH LEAVES AND BOTANICALS

## B MUSIC & MOVEMENT AREA

- 8'X 8" QUARTER CIRCLE STAGE (WOOD OR COMPOSITE) (picture 2)
- STORAGE BENCH (picture 3)
- VERTICAL INSTRUMENT PANEL
- MARIMBA OR AKAMBIRA (picture 4)
- CONTAINER PLANTINGS FOR COLOR AND SEPARATION

## C CLIMBING/LARGE LOOSE PARTS AREAS

- TRAVERSING WALL (WOOD WITH HAND-HOLDS) ALONG FENCE (MAX. HEIGHT 4'-0", MAINTAIN 6' CLEAR USE-ZONE)
- MULCH SURFACING AT 9" SETTLED DEPTH
- TODDLE CLIMBING SET

## D GATHERING AREA

- TABLES AND SEATING
- CONTAINER PLANTINGS
- MULCH SURFACING

## E BUILDING AREA

- 6'X 8" WOOD/COMPOSITE PLATFORM
- STORAGE
- SMALL DISCOVERY TABLE (picture 5)
- MULCH SURFACING

## F NATURE ART AREA

- FLAGSTONE SURFACING
- PAINT WOOD PANEL
- FREESTANDING ART PANEL
- TABLE WITH SEATING
- STORAGE (picture 6)

## G SENSORY AREA

- RELOCATE SANDBOX
- LARGE SENSORY TABLE
- WORKBENCH
- CASCADE WATER TABLE (picture 7)
- MULCH SURFACING

## H GARDEN AREA

- EXISTING GARDEN BED TO REMAIN
- REPLACE "DOG" FENCING
- REMOVE DG PATHWAY AND REPLACE WITH MULCH

## I PATHWAYS AND NOOKS

- CPT ARBOR
- FLAGSTONE STEPPING STONES (picture 8)
- SMALL ADIRONDACK CHAIRS (picture 9)
- LIMB UP FRUIT TREES FOR BETTER ACCESS UNDER AND AROUND
- TRIM/LIMB UP BASE OF TRELLISED VINE FOR BETTER VISIBILITY

## J OPEN/CLIMBING/LARGE LOOSE PART AREA

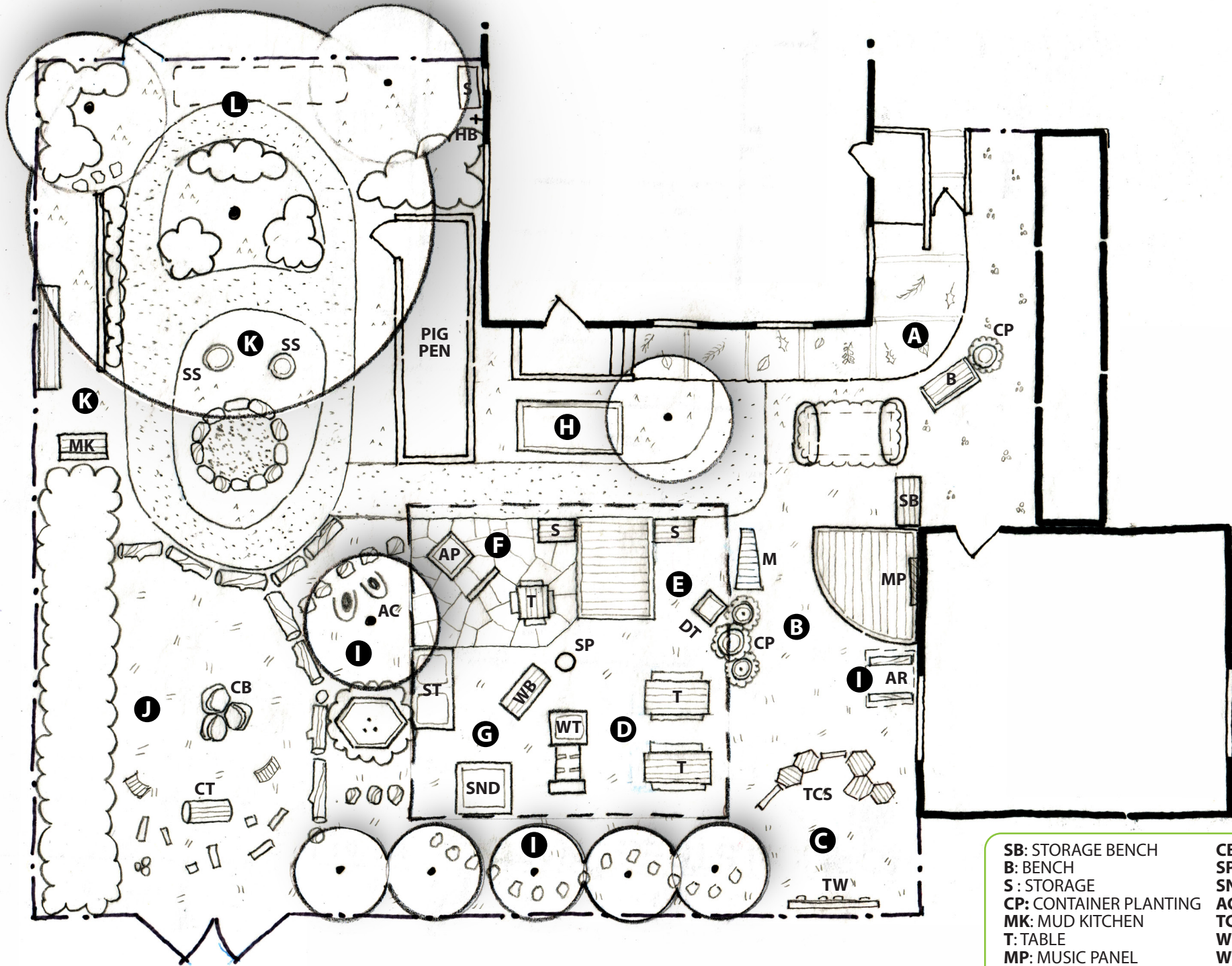
- CLIMBING BOULDERS (MAX. HEIGHT 24", AVOID BOULDERS WITH SHARP EDGES, POSITION WITH LESS THAN 4" OR MORE THAN 9" BETWEEN STONES)
- 9" SETTLED DEPTH MULCH SURFACING
- 10"-20" DIA. X 3'-8" LONG NATURAL LOG PERIMETER, ANCHORED (picture 10)
- CURVED BOARDS
- OUTLAST BLOCKS
- OUTLAST TUNNEL

## K DIRT DIGGING AREA

- IN-GROUND DIRT DIGGING BED WITH STONE LINED PERIMETER (picture 11)
- OUTLAST MUD KITCHEN
- 18" DEPTH "COUNTER TOP" ON FENCE FOR MIXING AREA

## L D.G. TRACK AREA

- REMOVE REDUNDANT EDGING AND RELOCATE TRIKES
- REFURBISH DG TRACK
- ADD IN GROUND PLANTINGS
- RELOCATE GATE



## LEGEND

SB: STORAGE BENCH  
B: BENCH  
S: STORAGE  
CP: CONTAINER PLANTING  
MK: MUD KITCHEN  
T: TABLE  
MP: MUSIC PANEL  
TW: TRAVERSE WALL

CB: CLIMBING BOULDER  
SP: SHADE STRUCTURE POLE  
SND: SANDBOX  
AC: ADIRONDACK CHAIRS  
TCS: TODDLER CLIMBING SET  
WB: WORKBENCH  
WT: WATER TABLE  
AP: ART PANEL

ST: SENSORY TABLE  
NK: BENCH/FABRIC NOOK  
DT: DISCOVERY TABLE  
OT: OUTLAST TUNNEL  
SS: STUMP STOOL/TABLE  
M: MARIMBA  
AR: ARBOR

